**HTML Question Paper 2**

* Fill up the following

1. <u> tag is used to \_**UNDERLINE\_\_\_\_** the text
2. Tag for creating unordered list is**\_\_\_\_\_\_\_ul\_**
3. The default method for submitting the form is **\_\_\_\_GET\_\_\_\_\_**
4. \_**maxlength\_\_\_\_\_** attribute is used to specify maximum number of characters in <input> tag
5. Shapes, which are included in image maps, are \_\_\_\_\_**rectangle, circle ,polygon**.
6. **\_background-image:url();\_\_\_\_\_\_\_\_\_\_\_** attribute is used to set an image as background for HTML page
7. **\_\_\_\_\_\_link\_\_\_\_\_\_** tag is used to import an external style sheet

* Write and Explain important attributes for the following tags

1. **<body>:all the content of html, functions, web forms, data all important attributes are defined here. Body contains background, font, style, align, etc as attributes**
2. **<form>: form tag is used to collect information from user. It contains text, radiobuttons, checkboxes, dropdown list etc.**
3. **<textarea>: textarea attribute is used to create and write some of the text in row and cols.**
4. **<iframe>: iframe is an old attribute of html. It is used to divide an web page in frames.**
5. **<applet>: it is used to embed the java applet in html.**

* Explain in detail

1. Different tags and attributes to create HTML table

**Ans:**

**<table>:to initialize table**

**<tr>:table rows headings are written.**

**<td>:table data is written after the table rows.**

**<th>table header**

**Attributes:**

**Padding: space between borders and data**

**Border: border around the table.**

**Width: length of table.**

**Height: how much size the table looks.**

1. Image Maps

Ans: image map is a tag to create areas with clickable areas.

The idea behind the image maps is to perform different functions depending on where you click on the image.

* Write Codes

1. Write a program to create an image map with all the three shapes

<html>

<head>

<title>WELCOME TO THE WORLD OF COMPUTERS"</title>

</head>

<body>

<img src="download (1).jpg" alt="name" usemap="#workmap" width=300px heigth=300px>

<map name="workmap">

<area shape="rect" cords="10,30,50,100" href="download (2).jpg">

<area shape="circle" cords="300,400,33" href="download (1)".jpg>

<area shape="rect" cords="34,40,280,300" href="download (1)".jpg>

</body>

</html>